

SONIC

THE COMIC

NEW
SONIC'S WORLD
STORY

SHORTY
JOINS THE
BIG WIGS!

NEW
STORY

**DECAP
ATTACK
MEET BORIS!**

**NIGHTS
PIN-UP!**

PLUS

**SONIC 3 & ZONE TIPS!
ROAD RASH REVIEW!
KNUCKLES!**



£1.20 • No 90
12 NOVEMBER 1996
EVERY FORTNIGHT

SC3
Archive

UK's OFFICIAL SEGA COMIC

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

CONTROL ZONE

Hey, Boomers!

Stand well back - STC's smoking with first rate action!

There's two new stories this issue - Decap Attack displays more crackpot capers in Boris and the Book, while Shortfuse bursts in on the Sonic's World story, Secret Weapon.

There's a whole lotta shrinking going on with Sonic and Nack in the final part of the Tomb. Bad news for Knuckles' fans (he temporarily rides into the STC sunset after this issue), means good news for Captain Plunder followers as he's afloat again in STC 91. However, watch this space as everyone's favourite echidna will return!

Finally, back in the firing-line, the Review Zone spotlights Road Rash, there's a Claris/NIGHTS Pin-up, plus the Sonic 3 hints and tips continue in the Q Zone.

Have a safe Bonfire Night, Boomers!

Megadroid



SEGA

COMPILED BY
FIONA HILL & JENNIFER HILL
ChartTrack
© ELSPA

↑ up/down RE/NEW entry ● non mover

MEGA DRIVE

- 1 ● BRIAN LARA CRICKET '96
- 2 ● WORMS
- 3 ↑ MICRO MACHINES 2
- 4 ↑ FIFA SOCCER '96
- 5 ↓ TAZ-MANIA: ESCAPE FROM MARS
- 6 ↑ SONIC AND KNUCKLES
- 7 ↓ TOY STORY
- 8 ↓ STREETS OF RAGE
- 9 ↑ MEGA BOMBERMAN
- 10 ↓ OLYMPIC SUMMER GAMES

SATURN

- 1 NEW DESTRUCTION DERBY
- 2 ↓ ATHLETE KINGS
- 3 ↓ LOADED
- 4 NEW BUST A MOVE 2
- 5 ↓ MORTAL KOMBAT 3
- 6 ↓ VIRTUA COP
- 7 NEW DISC WORLD
- 8 ↓ SEGA RALLY
- 9 NEW STORY OF THOR 2
- 10 NEW OLYMPIC SOCCER - ATLANTA 1996

MEGA-CD

- 1 ● BRUTAL: PAWS OF FURY
- 2 ↑ TOMCAT ALLEY
- 3 ↑ SOULSTAR
- 4 RE ROAD AVENGER
- 5 RE SILPHEED
- 6 RE SONIC CD
- 7 RE POWERMONGER
- 8 ↓ B.C. RACERS
- 9 ↓ THUNDERHAWK
- 10 ● ELTHWORM JIM

GAME GEAR

- 1 RE MICRO MACHINES 2
- 2 RE DYNAMITE HEADDY
- 3 ● SONIC THE HEDGEHOG
- 4 ↓ COLUMNS
- 5 RE ECCO 2: THE TIDES OF TIME
- 6 ↓ THE LION KING
- 7 RE TAZ-MANIA: ESCAPE FROM MARS
- 8 ↓ SONIC THE HEDGEHOG 2
- 9 RE SONIC: TRIPLE TROUBLE
- 10 ↓ STAR TREK: GENERATIONS

BE A COOL 'GUY'! FOLLOW THE FIREWORKS CODE!

On November 5th, fireworks will be lighting up the sky in memory of Guy Fawkes and the Gunpowder Plot to blow up Parliament back in 1605. To ensure total coolness and maximum enjoyment, STC offers the following tips.



Michael Blader,
Barnley, Leeds.
Sonic & Knuckles
Tag Winner.

1. Ensure that an adult-hume* supervises.
2. Keep fireworks in a closed box.
3. Follow the instructions on each firework carefully.*
4. Light the tip of the firework fuse at arms length.*
5. Stand well back.
6. Never return to a firework once it has been lit.
7. Never throw fireworks.
8. Never put fireworks in your pocket.
9. Keep pets indoors.

• EDITOR: Deborah Tate
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• PRODUCTION: Sarah Colley
• CONSULTANT: Richard Burton

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Advertising: Tel: 0171 344 6411. ISSN 0969 3041.

SONIC AND CHAOTIX ARE ON A MISSION
TO IMPRISON SUPER SONIC IN THE
CENTRE OF THE BLACK ASTEROID.



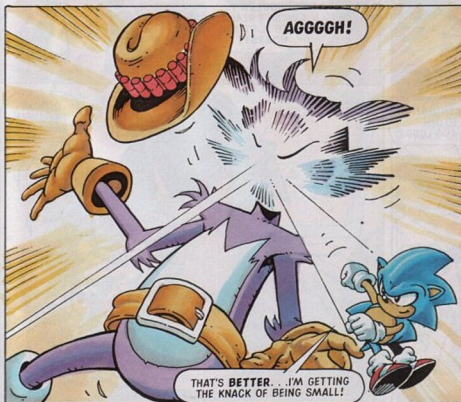
NACK THE WEASEL HAS OTHER IDEAS!

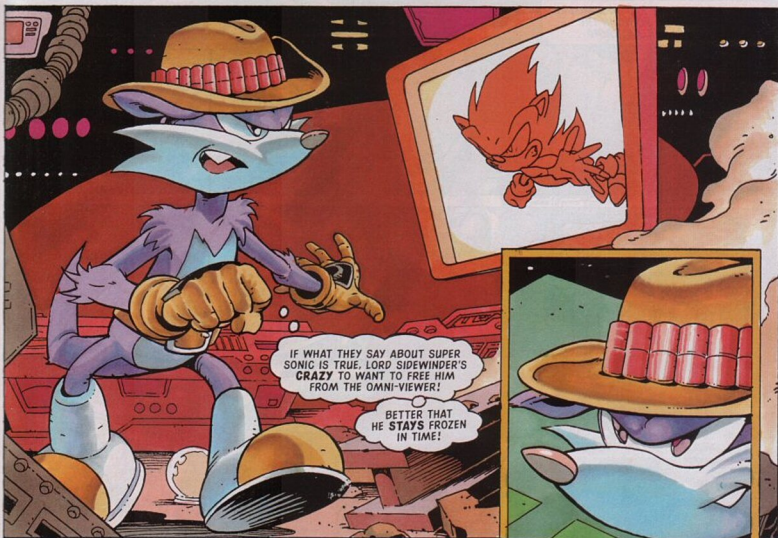
WITH THE AID OF A SHRINKING DEVICE, HE
HAS REDUCED HIS ENEMIES TO MICE SIZE. ONLY
ONE MANAGED TO ESCAPE BEING CAUGHT!

COME OUT, LITTLE SONIC!
YOU CAN'T HIDE FROM ME...

OH... WHAT'S THE
POINT? THE WAY
SONIC IS NOW, HE
CAN'T STOP ME!

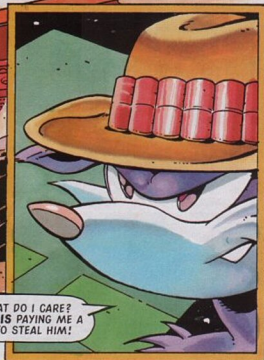
HE'S RIGHT!
WHAT CAN I DO
AT THIS SIZE?





IF WHAT THEY SAY ABOUT SUPER SONIC IS TRUE, LORD SIDEWINDER'S **CRAZY** TO WANT TO FREE HIM FROM THE OMNI-VIEWER!

BETTER THAT HE **STAYS** FROZEN IN TIME!



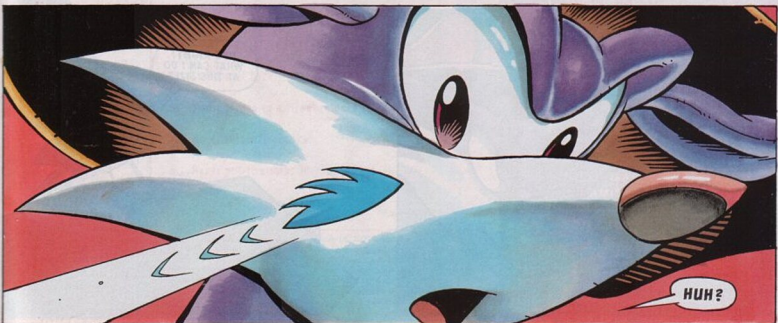
STILL, WHAT DO I CARE? SIDEWINDER IS PAYING ME A FORTUNE TO STEAL HIM!



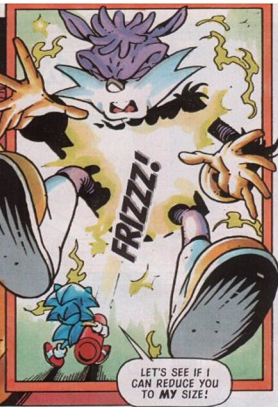
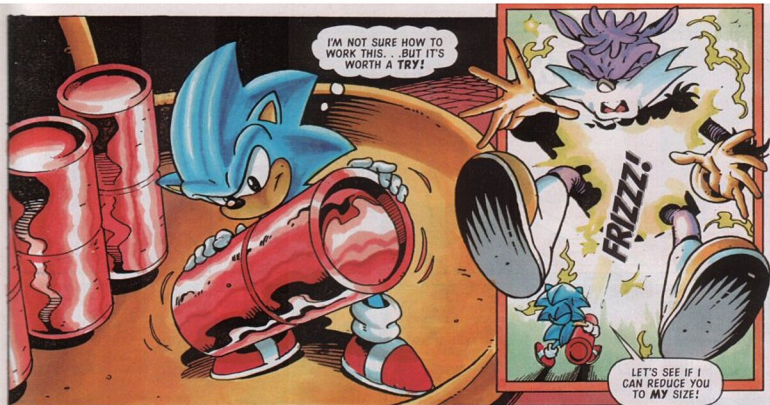
SO, THAT'S IT!

I MAY HAVE **SHRUNK**, BUT I'VE GOT TO FIND A WAY TO STOP NACK!

NEW MOORE 2011



HUH?



LET'S SEE IF I CAN REDUCE YOU TO MY SIZE!



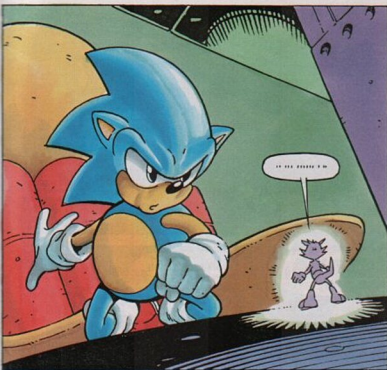
YOU WOULDN'T... I WASN'T REALLY GOING TO HURT YOU... HONEST!



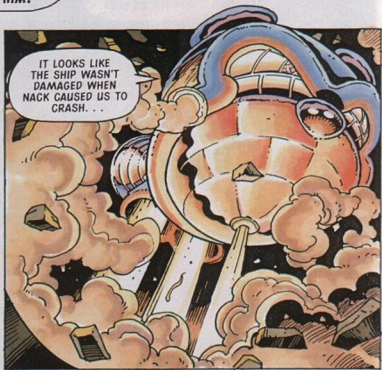
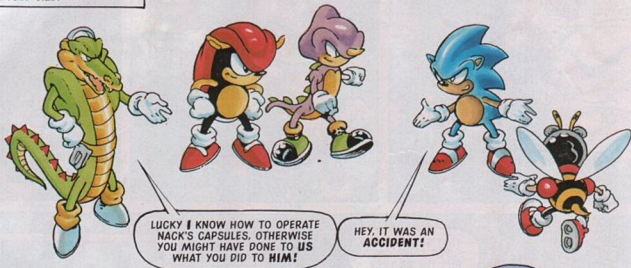
I'M NOT DOING ANYTHING! YOU EXPOSED ME TO THE SHRINKING RAY FOR TOO LONG!



...I CAN'T HEAR YOU!



FINALLY, CHAOTIX ARE RELEASED AND EVERYONE
IS RESTORED TO THEIR FULL SIZE.





WE'RE HERE...
AT THE CENTRE
OF THE BLACK
ASTEROID!



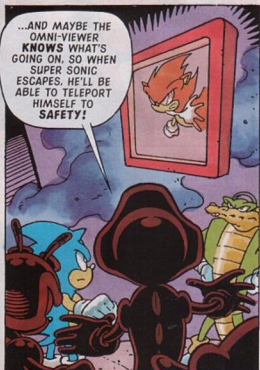
SOON.

LET'S REMEMBER
THAT WE'RE NOT ONLY
TRAPPING SUPER SONIC
HERE, BUT WE'RE DOING
THE SAME TO THE
OMNI-VIEWER!



OMNI THOUGHT HE'D FROZEN SUPER
SONIC IN TIME, BUT HE ONLY SUCCEEDED
IN SLOWING TIME DOWN!

IT COULD TAKE YEARS FOR
SUPER SONIC TO GET OUT!



...AND MAYBE THE OMNI-VIEWER
KNOWS WHAT'S
GOING ON, SO WHEN
SUPER SONIC
ESCAPES, HE'LL BE
ABLE TO TELEPORT
HIMSELF TO
SAFETY!



THAT'S SUPPOSING
SUPER SONIC GIVES
HIM THE CHANCE.



ONLY ONE
MORE THING
LEFT TO DO!



NEXT ISSUE:
THE HIVE.

REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNsville

40-70 = NORMLsville
70-80 = FUN CITY

80-90 = BIG TIME CITY
OVER 90 = MEGA CITY

ROAD RASH

Reviewed by David Gibbon.



GAME TYPE: MOTORBIKE RACING
PLAYERS: 1

PUBLISHER: ELECTRONIC ARTS
PRICE: £44.99

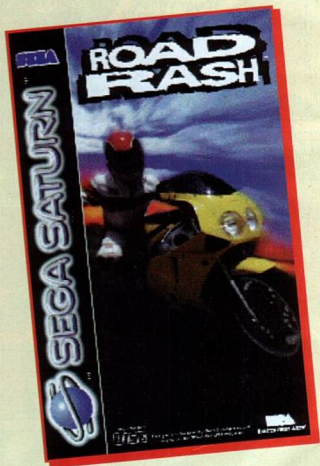
RELEASE DATE: OUT NOW
AGE SUITABILITY: 11+

Going full throttle and at breakneck speed on the Saturn is *Road Rash* - EA's classic motorcycle game. Despite the Mega Drive version having bland backgrounds and rather naff movement, it made gamers very happy due to the brilliant gameplay.

The 32-bit version features 25 stages across five levels of fast and furious action, which really gives you an incredible feeling when you're in motion. On the City level for example, as you race past 14 other bikers and reach top speed, you can just about feel your stomach churn as the buildings, pedestrians and cars zoom by! Before and after a race, you are treated to a scene, from which several bikers race by in their mean machines!

The soundtrack is provided by bands such as Soundgarden and Therapy; perfect music when you're doing 170km through a busy street! Graphically, the game can't really be faulted. The motorbike riders are digitised from actual people and the backgrounds look as realistic as in a photograph.

Disappointing aspects about the game are the fact that there's still only five different scenarios, although there are short cuts which give you a change from riding the same track all the time. Secondly, it's still only a one-player game. However, *Road Rash* still scores pretty high on the motorvatin' stakes!



FINAL COUNTDOWN

RAVES

Fast,
furious, and
nerve-
wrecking!



GRAPHICS 87

SOUND 90

GRAVES

Only five
scenarios and
no two-player
option!



PLAYABILITY 86

OVERALL 87

KNUCKLES

THE GOOD,
THE BAD
AND THE
ECHIDNA



PAGE 4

SCRIPT:
MICHEL KITCHING

ART:
MICHEL DOBRYN

COLORING:
ELIZETH BULL

THE GOOD: ROOSTER, THE ONE-EYED RANCHER, IS DRIVING HIS HERD OF APTERIXES TO METROPOLIS CITY IN THE HOPE OF MAKING A GOOD PRICE.



THE BAD: MAYOR 'BOSS' KROUCH, ONE-TIME SOLE SUPPLIER OF APTERIXES TO METROPOLIS CITY (BEFORE ROOSTER CAME ALONG, THAT IS!)

HE AIMS TO BE THE SOLE SUPPLIER AGAIN.



THE ECHIDNA: WELL, IF YOU NEED TO BE TOLD WHO THE ECHIDNA IS, YOU'RE READING THE WRONG COMIC!

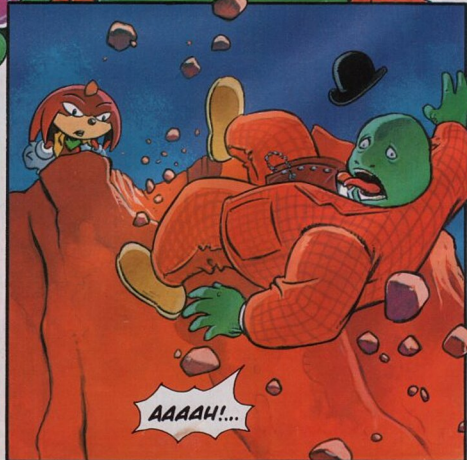
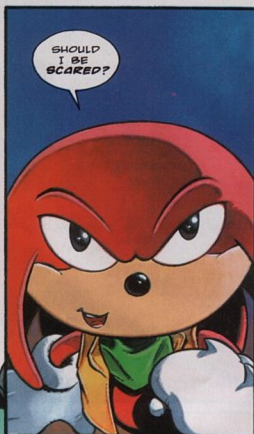
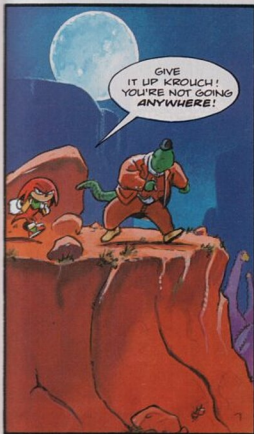
FOLLOW ME... AN' KEEP IT QUIET!

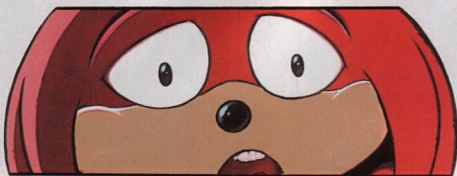
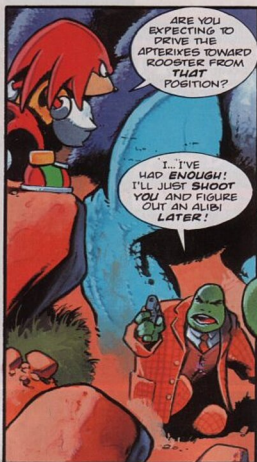


HEY BOSS, I THOUGHT I WAS NEVER GOING TO FIND YOU!

CHITO, I TOLD YOU I WAS GOING TO TAKE CARE OF ROOSTER, PERSONALLY!









Decap ATTACK

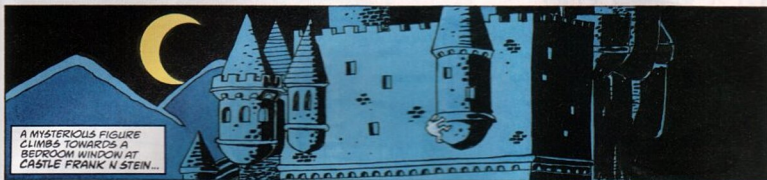
BORIS & THE BOOK

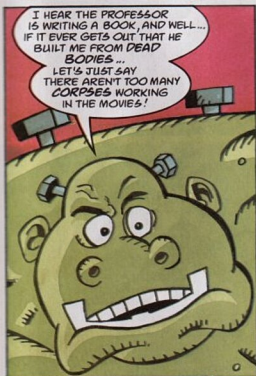
SCRIPT:
NIGEL KITCHING
& RICHARD RAYNER

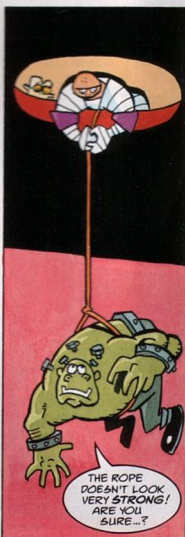
ART:
NIGEL KITCHING

LETTERING:
ELLIE DEVILLE

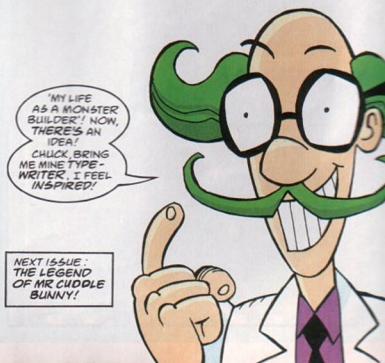
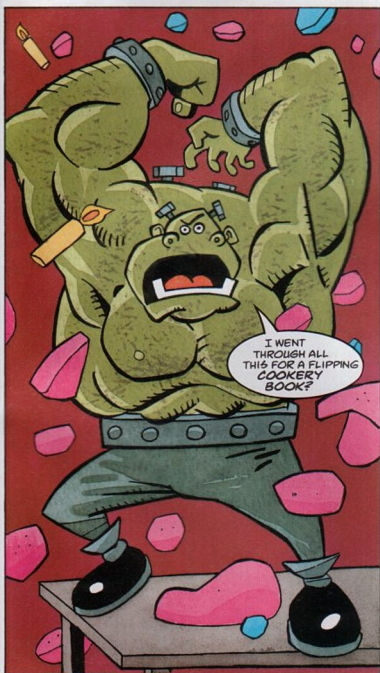
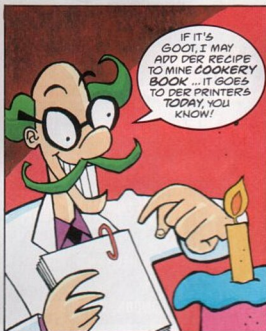
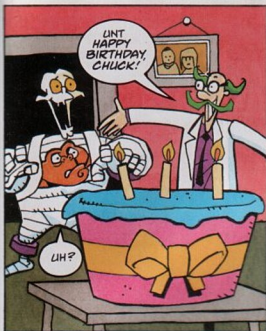
COMPLETE
STORY













ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-

Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.



SONIC THE HEDGEHOG 3 Revisited



MEGA DRIVE

PART 3

CARNIVAL NIGHT ZONE

BEWARE:

Balloons
Candy Stick
Coils
Dropping Platform
Flame Carriers
Giant Rotating Columns
Ridge Bumpers



BADNIKS TO AVOID:

Batbots
Blasters
Clamers

ACT 1

There are loads of bumpers to kick Sonic around, thermal columns and platforms to carry him, and even a dropping platform that you jump off in order to make it rise again! Bounce off balloons to reach higher areas which hold hidden TV's and rings.





ACT 2

Persistence is the key to completing this zone. Horizontally stacked accelerators push Sonic to even faster speeds. The 'candy stick' columns help him on his downward and upward runs, whilst bumpers make life that bit tougher. Use the Star Post to get to the 'Gumball Machine' Bonus Round, where you can rack up extra lives and shields. Another Bonus Round is cunningly concealed in the left wall, next to the cannon. Of the three TV's you find there, be careful of the gap in the floor beneath the middle one...

BALLOONS

Landing directly on top of them causes the balloon to explode and throw you into the air - thus helping you to get to higher platforms.

ROTATING DRUMS

What aggravation! However, to make them work in your favour, stand in the centre of a drum and push up and down rapidly on your joystick. This will create large gaps, just big enough for Sonic to get through.



SPINNING WHEELS

Handy when you need to blast-off in a certain direction. It's easier to get on them from the top, but if that's difficult, hit them side-on at speed. Use the D-pad to get Sonic's legs moving and he'll stick to the wheel. Press the jump button to fly off.

LEVEL SELECT CHEAT

Wait until the big SEGA logo at the start of the game begins to disintegrate, and the big blue Sonic zooms out of the screen. Quickly press Up, Up, Down, Down, Up, Up, Up and Up on the joystick (you'll hear a noise as soon as it's activated). Once you're back onto the screen with Start and Option displayed, press Down, and you'll see Sound Test. Enter this and you'll have reached the cheat screen where you can take Sonic to any level.

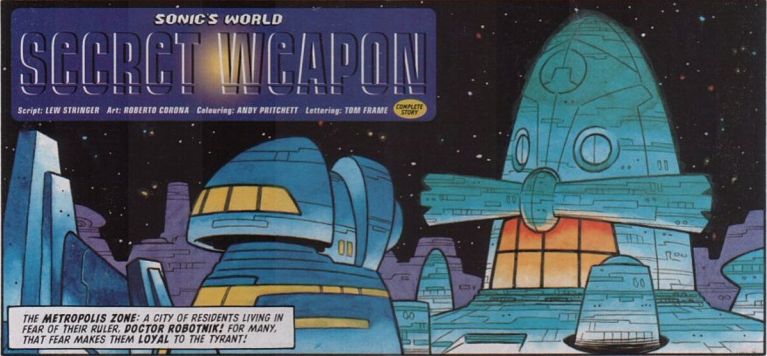


NEXT ISSUE: THE ICE-CAP ZONE!

SONIC'S WORLD SECRET WEAPON

Script: LEW STRINGER Art: ROBERTO CORDA Colouring: ANDY PRITCHETT Lettering: TOM FRAME

COMPLETE
STORY




THE **METROPOLIS ZONE**: A CITY OF RESIDENTS LIVING IN FEAR OF THEIR RULER, **DOCTOR ROBOTNIK**! FOR MANY, THAT FEAR MAKES THEM **LOYAL** TO THE TYRANT!

HOWEVER, THERE ARE THOSE WHO ARE **NOT** SO LOYAL... PERHAPS...




PSST! HEY!
RABBIT!



I HEAR YOU'VE SOME
INFORMATION FOR ME!
MAKE IT QUICK! ROBOTNIK'S
TROOPERS ARE NEARBY!

MONEY FIRST.
INFO SECOND!
THAT'S THE DEAL!



WORD ON THE STREETS HAS IT
THAT ROBOTNIK'S CREATED A NEW
SECRET WEAPON! NO IDEA
WHAT IT IS. BUT A PLATOON OF
TROOPERS WILL BE ESCORTING IT
THROUGH THE **GUM TREE ZONE**
IN TWO DAYS TIME!

WELL THEY'LL HAVE A LITTLE
SURPRISE WHEN ME AND THE
GANG SHOW UP TO STOP THEM!



WELL DONE, MY FRIEND! YOUR LOYALTY WILL BE REWARDED!


HEHEHEH! I GUESS IT'S THE OUTLAWS WHO'LL BE SURPRISED, EH, MASTER?

TWO DAYS LATER, IN THE GUM TREE ZONE...



NO SIGN OF ANY TROOPERS, YET!

WELL, THIS IS WHERE THE RAT SAID THEY'D BE!



NO DOUBT, JOHNNY, BUT IS YOUR INFORMANT TRUSTWORTHY?


WAIT! MY SENSORS ARE PICKING UP ROBOT ACTIVITY!

IT'S USEFUL HAVING A CYBERNIK LIKE YOU ON THE TEAM, SHORTFUSE!*



HEY, TAILS, IF YOU THOUGHT MY ELECTRONIC SENSORS WERE IMPRESSIVE...

*SHORTFUSE JOINED THE GANG LAST ISSUE - Megadroid.



...GET A LOAD OF THIS!

ZZAP!

OUTLAWS! AAAKK!



SO MUCH FOR
PLANNING
AN ATTACK!
SHORTFUSE IS
AS IMPATIENT
AS SONIC!

LET'S
GET 'EM,
GANG!

ARE YOU GOONS
PROGRAMMED
TO BE LOUSY
MARKSMEN?

VIPPI!
VIPPI!
VIPPI!



TAILS MAY
HAVE A POINT!
THESE TROOPERS SEEM
TO BE LETTING
US WIN!

PUNCH!



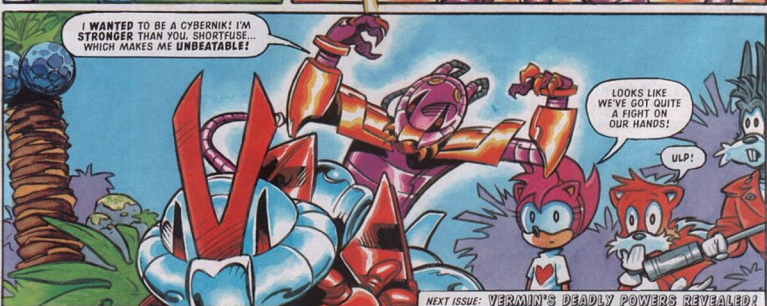
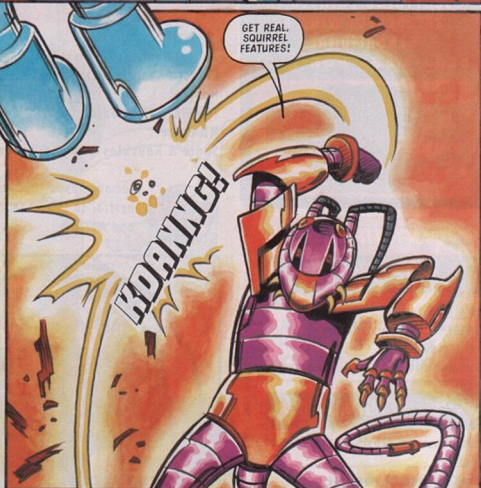
I CAN LIVE WITH THAT!
OKAY, THAT'S THREE DOWN...



...AND ONE TO GO! NOW LET'S FIND
OUT WHAT THIS SECRET WEAPON IS!

BADOOM!





NEXT ISSUE: VERMIN'S DEADLY POWERS REVEALED!



SPEED LINES

EITHER POST YOUR MAIL TO:-
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

EVERYTHING PRINTED IN SPEEDLINES WINS A SENSATIONAL SEGA MEGA HOG TAG!



POETRY IN MOBIUS!

Robotnik is cruel, Robotnik is bad
He does horrid things - he's mental,
he's mad
Robotnik is here, and here's where
he'll stay
But out comes Sonic - "Get outta my
way!"

Us Freedom Fighters - we're all just
too cool
Our aim is to stop you, you mean old
fool!"

Alex de Hamel, Writtle,
Chelmsford.

Sonic & Knuckles Hog Tag Winner.



Thanks for the rhyme -
you're a poet indeed.
I was so moved, it
made my heart bleed!



Send your e-mail
messages to:

stc@egmont.co.uk

Be sure to include your snail mail (postal)
address if you want to win a prize!

BOOK WORM!

Dear STC,

What reading material does
Doctor Robotnik settle down to on
Mobius?

Tim Hart, Falmouth, Cornwall.

MD Owner.

Sonic & Knuckles Hog Tag Winner.

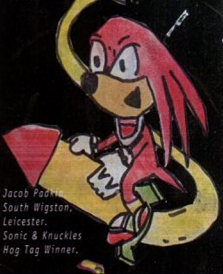


Rumour has it that he's
partial to Egg-change
and Mart!



Sarah Conroy, Renton, Dumfries, Scotland.
Sonic & Knuckles Hog Tag Winner.

Knuckles' sky
rocket!



Jacob Padric,
South Wigston,
Leicester.
Sonic & Knuckles
Hog Tag Winner.

LUKE'S LOSS!

Dear STC,

Issue 84's News Zone said
that the Sega Channel was being
launched in the north east, north
west, and south east of England.
Unless the Channel is going to be
available in other places too, this
could result in a big void for the rest
of us!

Luke Drawer, Downend, Bristol.
Sonic & Knuckles Hog Tag Winner.



Liverpool, Wigan and
Preston* got connected in
October, Luke. Granted,
that's no use to you, but
with permission from your
folks, you could inform a local cable
operator of your interest in Bristol.
The Cable Hotline number is: 0990
111 777.

*Subscribers in Liverpool, Wigan or Preston
can call free on 0500 500 100.

NEXT ISSUE

TO BEE OR NOT TO BEE!



NEW
STORY

CAPTAIN PLUNDER!

SHANGHAID!

SONIC'S WORLD

SECRET WEAPON!

REVIEWS

PINOCCHIO &
POCAHONTAS!

NEW
STORY

DECAP ATTACK!

MR CUDDLE BUNNY!

BUZZ BOMBER

BADNIK PIN-UP!

PLUS

Q ZONE

SONIC 3's
ICECAP ZONE!

STC 91 ON SALE WED, 13 NOVEMBER '96

£1.20

DATA STRIP

I'VE BEEN READING
STC SINCE ...

ISSUE AGE

NAME

ADDRESS

MY FAVOURITE ...

FILM/VIDEO IS

BAND/SINGER IS

MY SEGA SYSTEM ...

TICK:-

GG ☐ MCD ☐ MD ☐

MM ☐ MS ☐ 32X ☐

SATURN ☐

SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE

..... AS A COMIC STRIP IN STC.


THIS ISSUE'S
MEGA HITS!

1ST CHOICE

2ND CHOICE

3RD CHOICE

YOUR RATING FOR ISSUE 90

% 

Post to: Data Strip/Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU.